

PRESS RELEASE

FOR IMMEDIATE RELEASE

**Do you dream of a return to the 90s?
This new Kickstarter can make it happen!**

Do you have the necessary skills to survive a 90s nostalgia-trip? Retro point & click adventure 'Lucy Dreaming' hits you right in the childhood!



If you know the secret of getting magnetic tape back into a cassette, have experience rescuing small mammals from the wrong end of a blunderbuss, or just loved playing classic LucasArts adventures in the 90s then *Lucy Dreaming* will delight you.

Nostalgic pixel-art and a thoroughly British sense of humour take you on a hilarious adventure through dreams and reality. Discover a cast of dysfunctional characters as you unearth the disturbing truth behind retro-obsessed Lucy's recurring nightmare.

Imagine *Inception*, just with more warm milk, badgers, and experimental groin surgery.

Don't just play it. Support *Lucy Dreaming* on [Kickstarter](#) before 26th May and you can be part of the action too. Tall Story Games are offering backers the chance to appear in the game as pixel-art NPCs as well as a host of other rewards including a Deluxe Collector's Box, a retro USB cassette and hand-drawn concept art.

A 30-60 minute spoiler-free [demo](#) is available for Windows, MacOS, Linux and [Android](#), so reward your inner-child with a short adventure before heading over to [Kickstarter](#) to help make this dream a reality.

ENDS

For more information contact

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Demo on Steam: [Lucy Dreaming on Steam](#)

Demo on Google Play Store: [Lucy Dreaming on Android](#)

Press kit: lucy-dreaming.com/press

Website: lucy-dreaming.com

Social media: [Twitter](#) | [Facebook](#) | [Instagram](#) | [YouTube](#)

Kickstarter: [Kickstarter](#)

About Tall Story Games

Lucy Dreaming is the first full-length title to be produced by the newly-founded indie game studio Tall Story Games Ltd. The founders, Tom and Emma Hardwidge, are a husband and wife team based in Shropshire, England specialising in narrative-driven games. They have a strong focus on creating games with engaging stories, well-developed characters and above all a good sense of humour.



TALL STORY GAMES

Tall Story Games has already created a series of shorter titles which have been very well received within the adventure game community. Last year the team produced “*Hair of the Dog*” which followed a member of the Victorian gentry as he investigates the mysterious disappearance of his uncle, and “*Lockdown*”, an HTML-based point & click game where a virologist balances her work, parenting and home schooling while confined to her home.

In 2019, they also produced “*Where’s my Cloak?*” for the Roman Baths, Bath. This was the team’s first adventure game project and was the catalyst that brought them to where they are now.

Website: tallstorygames.com

Social media: [Twitter](#) | [Facebook](#) | [Instagram](#) | [YouTube](#)

Other games.

- **Hair of the Dog:** tallstorygames.com/portfolio/hair-of-the-dog
- **Lockdown:** tallstorygames.com/portfolio/lockdown/
- **Where’s my Cloak?:** tallstorygames.com/portfolio/wheres-my-cloak/